Subject: Re: Issue in docking example application
Posted by 281264 on Sun, 28 Sep 2014 15:19:21 GMT

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Frank,

Docking, when used together with OpenGL (GLCtrl) produces a unexpected effect: when you AutoHide a docked window and hover the mouse over the hidden window, it affects the main GLCtrl producing its malfunctioning. That is to day: auto-hidding is somehow incompatible with GLCtrl. Do you mind looking into it?

Thx,

Javier