
Subject: Re: Issue in docking example application
Posted by [frankdeprins](#) on Thu, 02 Oct 2014 15:03:37 GMT
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I'm afraid I cannot compile your example; this line (gl_struct1.h):
void StartDC()const { wglMakeCurrent(GetDC(), GetP); }
raises errors:

GetDC: function does not take 0 arguments
GetRC: undeclared identifier

I presume this has to do with the fact that I'm on Windows and, I guess, you are on Linux or, at least, something using X11.
I found out that I had to pas GetHWND to GetDC, but for the second error I have no clue what to do.
