
Subject: Re: Issue in docking example application
Posted by [frankdeprins](#) on Mon, 06 Oct 2014 07:49:33 GMT
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I transformed the GLDrawDemo app from Upp to use docking and noticed the same problems as in your sample:

- ° GL control is not repainted properly
- ° Docking animation is terribly slow

Once again, though, I could not observe any distortion or bad drawing other than the repaint issue in the main window. The GL control in the docking window remains black though. I guess that is something I do incorrectly.

On the other hand, I found quite some problem reports about this GLCtrl in the forum and I have the impression that it is not exactly the crown jewel of Upp.

File Attachments

1) [GLDockDemo.7z](#), downloaded 318 times
