

---

Subject: Re: Creating a hyperlink label

Posted by [koldo](#) on Tue, 14 Oct 2014 07:57:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thank you Mirek, you are right. New implementation is:

```
class HyperlinkLabel : public Label {
public:
    HyperlinkLabel() {
        NolgnoreMouse();
        SetInk(LtBlue());
    }
    HyperlinkLabel& SetHyperlink(const char* str) {hyperlink = str; return *this;}
};
```

private:

```
    String hyperlink;
    virtual Image CursorImage(Point p, dword keyflags) {return Image::Hand();}
    virtual void LeftDown(Point p, dword keyflags) {LaunchWebBrowser(hyperlink);}
};
```

Quote:Final note: If you need hyperlink, you might be happier using RichTextCtrl instead of Label...IMHO it is very handy to have an hyperlink in a Label, mainly included in .usc so it can be filled directly in the Layout editor with no code. It could be in the Label too

---