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Subject: Re: bug in toolbar

Posted by [bushman](#) on Fri, 14 Nov 2014 20:14:34 GMT

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Hi, Mirek,

mirek wrote on Fri, 14 November 2014 12:10

Can you please try to deactivate paintonly:

```
void SysImageRealized(const Image& img)
{
    return;
```

(and alternatively same for SysImageReleased)

and report if it is still crashing?

Did that on both calls, didn't work, still crashing...

tk.

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