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Subject: Re: Common Dialog  
Posted by [Oblivion](#) on Mon, 17 Nov 2014 16:27:38 GMT  
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Hello elch, and welcome to U++ Forums.

If you are using TheIDE, you can access all the available documentation using Help & Topic icons (rightmost red icon on the toolbar, with the question sign on it). Here is the web page version:  
[http://www.ultimatepp.org/www\\$suppweb\\$documentation\\$en-us.htm](http://www.ultimatepp.org/www$suppweb$documentation$en-us.htm) |

Since you are new to U++, I suggest you examining the provided documentation and reference examples before using U++. Most of them have the answers to your questions.

Anyhow, if you need a file selector dialog, for example, What you need is a FileSel Ctrl ([http://www.ultimatepp.org/src\\$CtrlLib\\$FileSel\\$en-us.html](http://www.ultimatepp.org/src$CtrlLib$FileSel$en-us.html)) and/or FileSel utilities ([http://www.ultimatepp.org/src\\$CtrlLib\\$FileSelUtil\\$en-us.html](http://www.ultimatepp.org/src$CtrlLib$FileSelUtil$en-us.html)).

For example, below code snippet simply opens a file dialog for opening AND loading a jpeg file (for files with .jpg extension):

```
String jpeg_image = SelectLoadFile("*.jpg");  
if(jpeg_image.IsVoid())  
    Exclamation("Couldn't open file");  
  
// Do something with the loaded jpeg image.
```

By the way, a "ctrl" is basically a widget (e.g. button, scrollbar, checkbox, window) in U++ terminology.

Here is a list of them. Follow the links to access the api docs:  
[http://www.ultimatepp.org/src\\$CtrlLib\\$index\\$en-us.html](http://www.ultimatepp.org/src$CtrlLib$index$en-us.html)

Regards,  
Oblivion.

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