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Subject: Re: GLCtrl for a newbie  
Posted by [Klugier](#) on Thu, 20 Nov 2014 17:32:01 GMT  
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Hello,

Some time ago, I have post compilation issue patch for GTK inspired by your post (It is not on trunk yet). Link: <http://www.ultimatepp.org/redmine/issues/918>. But, GTK OpenGL performance is very bad. Moreover it can lead to graphics artifacts. So, currently it is highly recommended to use X11 backend for OpenGL. How to do that? Screenshot:

OpenGL tested on native linux with Nvidia drivers.

Sincerely,  
Klugier

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#### File Attachments

1) [OpenGL-X11.png](#), downloaded 667 times

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