Subject: Re: Drop list is not shown
Posted by mirek on Thu, 20 Nov 2014 19:44:48 GMT

Well, the cause of all trouble is that Convert is invoked in EditField::Paint and calling Error does "Refresh". So basically, Paint is causing refresh, which (via Error) queues another paint event and message loop gets stuck at refreshing EditField (keyboard/mouse have priority above paint messages in Win32, that is why you can still close the dialog).

Now I have fixed the issue for this particular scenario (easy, Error now does Refresh only if status changes), but I am sort of torn of what lesson to take from this...

Mirek