
Subject: Cannot Compile TheIDE with MSVC12
Posted by [Silvan](#) on Sun, 07 Dec 2014 15:20:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hallo,
I'm new to UPP and I'm trying to put up my working environment.
I began with using MINGW and MSVC12, the last one was not installed but copied from another PC,
I had to do some arrangement to make it work.
I use a Windows 7 32 bit minimalist virtual machine.

Well, I can compile with both compiler almost every example and application bundled with UPP (ver upp-win32-7904),
but I succeeded to compile theide only with MINGW, when I try Build All with MSVC12 I get no error but if I try to execute it from theide I get this.
Any suggestions?

```
----- ide/Common ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 1 / 35 )
cd C:\upp\uppsrc\ide\Common
----- ide/Core ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 2 / 35 )
cd C:\upp\uppsrc\ide\Core
----- ide/LayDes ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 3 / 35 )
cd C:\upp\uppsrc\ide\LayDes
----- ide/IconDes ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 4 / 35 )
cd C:\upp\uppsrc\ide\IconDes
----- ide/Builders ( GUI MT MSC12 DEBUG DEBUG_FULL WIN32 MSC ) ( 5 / 35 )
cd C:\upp\uppsrc\ide\Builders
----- ide/Debuggers ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 6 / 35 )
cd C:\upp\uppsrc\ide\Debuggers
C:\upp\uppsrc\ide\Debuggers\i386.cpu(1) : blocks BLITZ of C:\upp\uppsrc\ide\Debuggers\Cpu.cpp
----- ide/Browser ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 7 / 35 )
cd C:\upp\uppsrc\ide\Browser
----- CodeEditor ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 8 / 35 )
cd C:\upp\uppsrc\CodeEditor
C:\upp\uppsrc\Core\t.h(1) : blocks BLITZ of C:\upp\uppsrc\CodeEditor\CodeEditor.cpp
----- CtrlLib ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 9 / 35 )
cd C:\upp\uppsrc\CtrlLib
C:\upp\uppsrc\CtrlLib\XPTheme.dli(1) : blocks BLITZ of C:\upp\uppsrc\CtrlLib\ChWin32.cpp
C:\upp\uppsrc\CtrlLib\ChGtk.h(1) : blocks BLITZ of C:\upp\uppsrc\CtrlLib\ChGtk0.cpp
C:\upp\uppsrc\CtrlLib\ChGtk.h(1) : blocks BLITZ of C:\upp\uppsrc\CtrlLib\ChGtk.cpp
----- plugin/bz2 ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 10 / 35 )
cd C:\upp\uppsrc\plugin\bz2
----- HexView ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 11 / 35 )
cd C:\upp\uppsrc\HexView
----- art/BlueBar ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 12 / 35 )
cd C:\upp\uppsrc\art\BlueBar
----- plugin/astyle ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 13 / 35 )
```

```

cd C:\upp\uppsrc\plugin\astyle
C:\MSVC12\x86\include\cassert(1) : blocks BLITZ of C:\upp\uppsrc\plugin\astyle\ASFormatter.cpp
---- usvn ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 14 / 35 )
cd C:\upp\uppsrc\usvn
---- TextDiffCtrl ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 15 / 35 )
cd C:\upp\uppsrc\TextDiffCtrl
---- TabBar ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 16 / 35 )
cd C:\upp\uppsrc\TabBar
C:\upp\uppsrc\Core\t.h(1) : blocks BLITZ of C:\upp\uppsrc\TabBar\TabBar.cpp
---- ide/Designers ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 17 / 35 )
cd C:\upp\uppsrc\ide\Designers
---- Esc ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 18 / 35 )
cd C:\upp\uppsrc\Esc
---- Core ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 19 / 35 )
cd C:\upp\uppsrc\Core
C:\upp\uppsrc\Core\HeapImp.h(1) : blocks BLITZ of C:\upp\uppsrc\Core\heaputil.cpp
C:\upp\uppsrc\Core\HeapImp.h(1) : blocks BLITZ of C:\upp\uppsrc\Core\heap.cpp
C:\upp\uppsrc\Core\HeapImp.h(1) : blocks BLITZ of C:\upp\uppsrc\Core\heap.cpp
C:\upp\uppsrc\Core\HeapImp.h(1) : blocks BLITZ of C:\upp\uppsrc\Core\heapdbg.cpp
C:\upp\uppsrc\Core\CharSet.i(1) : blocks BLITZ of C:\upp\uppsrc\Core\CharSet.cpp
C:\upp\uppsrc\Core\t.h(1) : blocks BLITZ of C:\upp\uppsrc\Core\t.cpp
---- plugin/z ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 20 / 35 )
cd C:\upp\uppsrc\plugin\z
---- RichEdit ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 21 / 35 )
cd C:\upp\uppsrc\RichEdit
---- IconDes ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 22 / 35 )
cd C:\upp\uppsrc\IconDes
---- plugin/gif ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 23 / 35 )
cd C:\upp\uppsrc\plugin\gif
---- plugin/jpg ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 24 / 35 )
cd C:\upp\uppsrc\plugin\jpg
C:\upp\uppsrc\plugin\jpg\lib\jinclude.h(1) : blocks BLITZ of C:\upp\uppsrc\plugin\jpg\jpgupp.cpp
---- Painter ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 25 / 35 )
cd C:\upp\uppsrc\Painter
---- Draw ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 26 / 35 )
cd C:\upp\uppsrc\Draw
---- plugin/ndisasm ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 27 / 35 )
cd C:\upp\uppsrc\plugin\ndisasm
---- CppBase ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 28 / 35 )
cd C:\upp\uppsrc\CppBase
---- PdfDraw ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 29 / 35 )
cd C:\upp\uppsrc\PdfDraw
C:\upp\uppsrc\PdfDraw\ICCColorSpace.i(1) : blocks BLITZ of
C:\upp\uppsrc\PdfDraw\PdfDraw.cpp
---- plugin/pcre ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 30 / 35 )
cd C:\upp\uppsrc\plugin\pcre
C:\upp\uppsrc\plugin\pcre\lib\pcre_chartables.c(1) : blocks BLITZ of
C:\upp\uppsrc\plugin\pcre\lib.cpp

```

```
----- CtrlCore ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (31 / 35)
cd C:\upp\uppsrc\CtrlCore
----- plugin/bmp ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (32 / 35)
cd C:\upp\uppsrc\plugin\bmp
----- RichText ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (33 / 35)
cd C:\upp\uppsrc\RichText
----- plugin/png ( GUI MT MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (34 / 35)
cd C:\upp\uppsrc\plugin\png
----- ide ( GUI MT MAIN MSC12 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (35 / 35)
cd C:\upp\uppsrc\ide
ide.rc
compiled in (0:00.00)
```

There were errors. (0:00.96)

Regards,
Silvan
