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Subject: Re: Adding network proxy support to U++  
Posted by [Oblivion](#) on Fri, 19 Dec 2014 14:39:47 GMT  
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Hello guys,

I've been away for a while.

Any comments on the current NetworkProxy package code?  
Do you find it sufficient? Or Is it lacking any necessary features? If so, which are they?  
Did you find any bugs?  
Is it of enough quality?

I use the package and It works fine here, but any feedback and testing would be very helpful  
developing it further.  
:)

Regards,  
Oblivion.

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