Subject: Re: Sound in linux
Posted by rainbowsally on Mon, 22 Dec 2014 07:01:59 GMT
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Quote:

Calling shell just to run a command is in most cases unnecessary overkill. The shell actually does pretty much the same thing as described above.

Honza

Possibly.

But let's say you launch a shell with a command to.. let's say 'find' everything on your C drive and dump it into a text file.

Anything, just something that takes a long time would do.

If this shell is launched by way of a stystem() call from a GUI, will the GUI hang until 'find' is done?

Seems to me it does. Maybe not with the '&' at the end though.

In QT the buttons didn't pop back up until the system call was finished.

[I'm not being lazy and not checking this out, I'm just too busy at the moment.]