Subject: Re: Adding network proxy support to U++
Posted by mirek on Wed, 24 Dec 2014 11:12:44 GMT

Oblivion wrote on Fri, 19 December 2014 15:39Hello guys,

I've been away for a while.

Any comments on the current NetworkProxy package code?
Do you find it sufficient? Or Is it lacking any necessary features? If so, which are they?
Did you find any bugs?
Is it of enough quality?

I use the package and It works fine here, but any feedback and testing would be very helpful
developing it further.
:)

Regards,
Oblivion.

I am sorry for delays. I have in 'todo' list, among bazillion of other things.

One problem is that I have a little practical use for it right now (never had to use other than
already supported proxies in my production environments)... hence the slow response.

Mirek