Subject: Re: Adding network proxy support to U++
Posted by Oblivion on Thu, 25 Dec 2014 22:06:02 GMT
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Hello Mirek,

As always, I'd be happy to contribute to U++. :)
If you need my explicit permission, then permission is granted. You can freely add the NetworkProxy package to U++ if you find it of enough quality. (BSD licence is added to the package.)
I was going to upload it to bazaar, because people may look into that section for some new code/classes, and I understand that you are busy.
So here I upload the final code. Below package is, I believe, a complete package covering the basic HTTP and SOCKS4/4a/5 proxy protocols.
One more convenience function, ProxyAccept(), is added, which drastically simplifies SOCKS BIND requests.
From now on, and until you ask from me otherwise, the package is in maintenance mode. I am not going to add any other functions or a new class unless it's neccessary. Only bug fixes, etc. will happen.

Regards,
Oblivion.

File Attachments
1) NetworkProxy Class and Examples (12-29-14).zip, downloaded 366 times