
Subject: Re: Adding network proxy support to U++
Posted by [Oblivion](#) on Mon, 29 Dec 2014 12:12:51 GMT
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Hello Klugier,

Thank you very much for reviewing the code, and, of course, for the informative article.
You are right, it is a bad habit, I overlooked the possible problems it can result in. It is now fixed.

Regards,
Oblivion.
