
Subject: Re: Image DnD into Upp app
Posted by [mirek](#) on Thu, 15 Jan 2015 20:11:34 GMT
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Also please try this logging:

```
STDMETHODIMP UDropTarget::DragEnter(LPDATAOBJECT pDataObj, DWORD grfKeyState,
POINTL pt, LPDWORD pdwEffect)
{
    GuiLock __;
    LLOG("DragEnter " << pt);
    data = pDataObj;
    data->AddRef();
    fmt.Clear();
    IEnumFORMATETC *fe;
    if(!ctrl || pDataObj->EnumFormatEtc(DATADIR_GET, &fe) != NOERROR) {
        *pdwEffect = DROPEFFECT_NONE;
        return NOERROR;
    }
    FORMATETC fmtetc;
    while(fe->Next(1, &fmtetc, 0) == S_OK) {
        fmt.FindAdd(FromWin32CF(fmtetc.cfFormat));
        if(fmtetc.ptd)
            CoTaskMemFree(fmtetc.ptd);
    }
    fe->Release();
    DUMP(fmt)
    DnD(pt, false, pdwEffect, grfKeyState);
    return NOERROR;
}
```

That should show formats available.

Actually, from table you have posted, only MS Word -> theide/UWord make me really worried...
Note that UWord does not support gif (forgot to add plugin/gif) and bmp format is tricky...