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Subject: Re: Precompiled headers

Posted by [cbpporter](#) on Mon, 26 Jan 2015 12:05:29 GMT

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Hmmm, interesting.

Adding PCH support for an existing project is very fiddly. I guess the fact that CPP files were including the main package header helped a lot in the transition.

I have very positive experience with PCH. I don't care about full release mode build time, but iterative development time is helped a lot by PCH. On the other hand, if you modify a header, you can go grab something to eat...

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