
Subject: Re: How to display several languages without translation files?

Posted by [mirek](#) on Sun, 06 Aug 2006 06:26:03 GMT

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fudadmin wrote on Sat, 05 August 2006 18:10luzr wrote on Sat, 05 August 2006 20:07What is DB encoding?

Mirek

Forget DB.

The problem is to make several labels with a different language each. Or column titles. From *.cpp file. Is this possible? If yes, how?

Edit: P.S -no translation files. Not using translation files.

Edit2:

like this

...

Label l;

l.text=???(???,ru_ru1,???)

...

I've set the existing *.cpp file to UTF8.

Oooops. Looks like my explanation about "default-default" charset was wrong.... Perhaps because of backward compatibility, default-default is WIN1252 (which AFAIK is equal to ISO-8859-1) - code-pages used in US.

So what you need to do is SetDefaultCharset(CHARSET_UTF8); at the start of your code.

(Should I change this?)

There is no need to play with ToUnicode then, just use the UTF-8:

```
chrset::chrset()
{
    CtrlLayout(*this, "Window title");

}
```

GUI_APP_MAIN

```
{  
  SetDefaultCharset(CHARSET_UTF8);  
  chrset().Run();  
}
```

Mirek
