Subject: Re: [Debian, Ubuntu] Add "sox" package dependency
Posted by Klugier on Mon, 02 Feb 2015 20:38:30 GMT

Hello,

Quote:
I've noticed the recent changes. However, I'm not sure if the sox package really should be a hard dependency. It is definitely not necessary for the upp package, as the sources work just as well without it. Only the applications created with U++ actually depend on it, and even those do not break when it is not present. They merely stop beeping. So for now, I will add it to recommended dependencies in theide package.

For me, state "Recommended" accurately reflects to the current situation ;)

Quote:
By the way: I was looking at the sox package and noticed that it also provides library with C API. It should be possible to use the library directly, instead of calling the "play" in new process. It would be bit more work, but on the other hand, it could make a nice and universal sound package for U++. Probably much better than the one I created couple years ago using portaudio (which now rots in bazaar Smile). If you're interested, nice example of playing sound with libsox can be found at github.

Sounds good, but LGPL license is not good (doesn't permit static linking). We should use something that posses more liberal license. For example PortAudio.

Sincerely,
Klugier