
Subject: Re: Deleted layout controls still cause errors in compile. How? 8183

MinGW

Posted by [Edward](#) on Sat, 21 Feb 2015 00:44:38 GMT

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Using new: #define LAYOUTFILE <newSimpleDemo/SimpleDemo/SimpleDemo.lay> from above,
Produced the following error.

----- SimpleDemo (GUI MAIN GCC DEBUG DEBUG_FULL WIN32) (9 / 9)
main.cpp

In file included from C:\upp\examples\SimpleDemo\SimpleDemo.h:7:0,
from C:\upp\examples\SimpleDemo\main.cpp:1:

C:\upp\uppsrc\CtrlCore\lay.h:8:20: fatal error: newSimpleDemo/SimpleDemo/SimpleDemo.lay: No
such file or directory

#include LAYOUTFILE
 ^

compilation terminated.

SimpleDemo: 1 file(s) built in (0:01.96), 1968 msecs / file, duration = 2063 msecs

There were errors. (0:06.21)

Using the original produced the below error:

----- plugin/png (GUI GCC DEBUG DEBUG_FULL WIN32) (8 / 9)

----- SimpleDemo (GUI MAIN GCC DEBUG DEBUG_FULL WIN32) (9 / 9)
main.cpp

In file included from C:\upp\examples\SimpleDemo\SimpleDemo.h:7:0,
from C:\upp\examples\SimpleDemo\main.cpp:1:

C:\upp\uppsrc\CtrlCore\lay.h:8:20: fatal error: SimpleDemo/SimpleDemo/SimpleDemo.lay: No
such file or directory

#include LAYOUTFILE
 ^

compilation terminated.

SimpleDemo: 1 file(s) built in (0:02.09), 2094 msecs / file, duration = 2157 msecs

There were errors. (0:04.35)
