Subject: Re: Errors during compiling the examples
Posted by mirek on Sat, 21 Feb 2015 18:26:02 GMT

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Yeti86 wrote on Wed, 19 February 2014 01:58After installing Visual Studio Express 2010 and Windows SDK:

Everything compiles properly, but still my questions about the platform independency remain:

Where is the advantage to use Ultimate++ when I have to use a Visual C++ compiler? Is my Code really platform independed?

Am I really forced to use the VC compiler?

Depends whether you just want to get your job done...

The problem is that gcc/mingw is still about 2-3x times slower than C++ and also has the problem that library format is not compatible with standard windows SDK.

Unfortunately, if you are about to use some other open-source system, like PostgreSQL or OpenSSL, chances are they will support standard SDK directly - that means Visual C++. With mingw, you will likely have to invest some time to figure out alternative (e.g. compile the library). And all that trouble just because you want to be completely free from M$ - not worth a trouble IMO.

U++ is primary a library. For me, I just use the best toolchain available for free on target platform. That is VisualC++ on windows and CLANG on posix...