

---

Subject: Using standard C++ in U++ application  
Posted by [eldiener](#) on Fri, 06 Mar 2015 02:06:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Is there anything in U++ which will keep me from using standard C++ algorithms, containers, iterators and advanced libraries ( Boost as an example ) in an application where I am using U++ in order to create a cross-platform application using C++.

I realize that many U++ constructs use their own core libraries but I am talking outside of using those constructs with U++.

---