
Subject: Re: crash while using scatterctrl
Posted by [koldo](#) on Mon, 09 Mar 2015 09:29:29 GMT
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Hello aftershock

In addition, please remember that ScatterDraw does not keep any data, so data has to be kept safely.

For example, if data is declared in a function that fills the Scatter, and if you need the Scatter after leaving the function, you will get errors as Scatter will try to use data that has been freed.
