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Subject: Fell at the first hurdle

Posted by [Asrampd](#) on Fri, 17 Apr 2015 12:48:24 GMT

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In the first example "Getting started" it says (about half way down)....

Making it Do Something

Let's add some functionality. We need to write a function that adds an item to our list when we push the button. Add the following to the class definition in SimpleDemo.h:

```
void AddItem();
```

BUT WHERE is the "class definition" - there is no section called class definition

Ta.

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