Subject: Re: DHCtrl for GTK backend - help needed
Posted by mirek on Sun, 26 Apr 2015 12:01:56 GMT

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Klugier wrote on Sun, 26 April 2015 12:59Hello Zbych,

Several weeks ago I tried to implement refined GLCtrl for GTK. But I failed, because I don't know how to embed GTKWindow inside UppWidget. Please notice that current GlCtrl implementation for GTK paints it context to pixmap then the pixmap is drawing by upp widget. As you can see this solution is slow and doesn't have several OpenGL features like double buffering.

So, I would like to ask you it is possible in current upp gtk implementation to develop DHCtrl? Did you do any progress since your last post?

Sincerely,
Klugier

Well, I have sort of failed, thus the current GlCtrl implementation.

However, one possible plan is to turn the whole thing around: Create a new alternative Gtk backend that is using GL on toplevel window...

Mirek