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Subject: Win32: custom WM\_XXXXX message processing  
Posted by [Mindtraveller](#) on Mon, 18 May 2015 22:10:22 GMT  
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Hi,

I need to process custom WM\_XXXXX message under Win32. What is the optimal way of doing that? Looking into upsrc/CtrlCore/Win32Proc.cpp didn't give a clue on possibilities without patching U++ itself.

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