Subject: Win32: custom WM\_XXXXX message processing Posted by Mindtraveller on Mon, 18 May 2015 22:10:22 GMT

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Hi,

I need to process custom WM\_XXXXX message under Win32. What is the optimal way of doing that? Looking into uppsrc/CtrlCore/Win32Proc.cpp didn't give a clue on possibilities without patching U++ itself.