Subject: Win32: custom WM_XXXXX message processing
Posted by Mindtraveller on Mon, 18 May 2015 22:10:22 GMT

Hi,

I need to process custom WM_XXXXX message under Win32. What is the optimal way of doing that? Looking into uppsrc/CtrlCore/Win32Proc.cpp didn't give a clue on possibilities without patching U++ itself.