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Subject: Re: Native DPI

Posted by [mirek](#) on Sat, 06 Jun 2015 05:37:52 GMT

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I am now working on creating reasonable framework for HiDPI.

Initially, I was thinking that I will create a couple of functions like "Rescale image 2x if in HiDPI mode" etc... and put these functions everywhere needed.

After a couple of hours of "putting where needed", I am not so sure anymore... :)

I am now rather thinking about Draw HiDPI which would do all resizes automagically, recycling "BeginNative/EndNative" for rendering in HiDPI coordinates...

What do you think?

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