Subject: Re: Native DPI
Posted by Tom1 on Mon, 08 Jun 2015 08:31:51 GMT

Hi,

I'm afraid I can't imagine all the implications of this approach.

Are you saying that coordinates in Draw would no longer be mapped 1:1 to pixels on screen, unless BeginNative was called? If so, I'm afraid many programs with Draw based graphics would break, or at least the quality of the graphic content would suffer. (Then graphics based on Draw in many applications should be changed to use BeginNative to restore rendering quality.)

Did I get this right?

Generally, I think that the coordinate space should be native in pixels and only drawing of controls should be scaled to match the desired physical size on screen -- which for standard controls should probably be determined from the Std font size.

Best regards,

Tom