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Subject: Re: Execute problems with Ultimate++  
Posted by [Modry\\_Oblak](#) on Fri, 19 Jun 2015 11:11:18 GMT  
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Hmm I am not sure, but what i find, it looks like it have.  
[https://developer.mozilla.org/en-US/docs/Windows\\_SDK\\_versions](https://developer.mozilla.org/en-US/docs/Windows_SDK_versions)  
And what i know, 2013 CE is similar or same as Profesional version.  
I have folder C:\Prog Files(x86)\Microsoft SDK\Windows\ and from v7 to v8

I discover new problems:

1. Build setup was automaticly created and every time i open Setup > Autpomatic Setup it check me VC++ 11, but i never installed VC++ 11 (i have some files from VC++ 11 but i dont know how i get this files)

2. After manual path set up for Build i dont get error with windef.h

3. After manual path set up for Build i get another 1 error and 2 warnings:  
(errors from Clock example)

FILE: include/sal\_supp.h | LINE: 57 | MESSAGE: warning C4005: '\_useHeader':macro redefinition  
FILE: include/specstring\_supp.h | LINE: 77 | MESSAGE: warning C4005: '\_\_on\_failure':macro redefinition

Linking has failed

LINK warning LNK4224 /INCREMENTAL:YES is no long supported; ignored  
LINK: fatal error LNK1104: cannot open file 'Files.obj'

Or maybe I need the SDK from instalation Guide? It is ok if i install this SDK if i have some?

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