Subject: GetUserDefaultUILanguage identifier not found
Posted by awksed on Sun, 28 Jun 2015 13:27:38 GMT
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Hi,

Windows CtrlLib app.

Despite #include <windows.h> I get the compiler error: GetUserDefaultUILanguage identifier not found.

I have often hit this problem with other windows functions, e.g. WideCharToMultiByte. Most windows O/S calls seem to work but some give problems.

How do I get all the windows system calls to work with U++? Or are there U++ equivalents?

Thanks,

Jan