## Subject: Re: GetUserDefaultUILanguage identifier not found Posted by Klugier on Sun, 28 Jun 2015 20:56:04 GMT

View Forum Message <> Reply to Message

Hello,

The most important thing in multi platform frameworks is that you shouldn't use operating system related methods at all in your applications. Please notice that code writing in the way you are talking about didn't compile under Linux.

Ultimate++ is such powerful framework and has language related function, so "GetUserDefaultUILanguage" is not needed anymore. For more information please read following topic: http://www.ultimatepp.org/srcdoc\$Core\$i18n\$en-us.html.

For equivalents please search in documentation, you can do this easily by searching in Google box located on the left side of this website (For some reason it is only available outside forum :().

Equivalent for function "GetUserDefaultUILanguage";

SetLanguage(GetSystemLNG()); // <- You should do this at the begging of your app then macro "t\_" should load translated string.

## P.S.

Don't forget to create translation file (.t extension). To synchronize translation please click on flags icon inside ide.

Sincerely, Klugier