Subject: Re: Looking for windows compiler possibilities Posted by comporter on Mon, 06 Jul 2015 08:57:32 GMT

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I'll try to help.

Currently, all I managed to do is compile same basic code with clang and MSC SDK. Was reasonably fast, probably a bit slower than MSC.

Could you provide the exact link to MINGW-w64 that you are using so I can install that and use it as an SDK?

And does it support 32bit?

Edit: typo.