Subject: Re: GetUserDefaultUILanguage identifier not found
Posted by mirek on Thu, 09 Jul 2015 09:54:25 GMT

awksed wrote on Sun, 28 June 2015 15:27Hi,

Windows CtrlLib app.

Despite #include <windows.h> I get the compiler error: GetUserDefaultUILanguage identifier not found.

I have often hit this problem with other windows functions, e.g. WideCharToMultiByte. Most windows O/S calls seem to work but some give problems.

How do I get all the windows system calls to work with U++? Or are there U++ equivalents?

Thanks,

Jan

Quick googling revealed that this is not in windows.h. You have to include Winnls.h.

(U++ does not include this file).