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Subject: Re: Looking for windows compiler possibilities

Posted by [mirek](#) on Fri, 10 Jul 2015 11:11:00 GMT

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[quote title=cbpporter wrote on Fri, 10 July 2015 10:20]Quote:mirek wrote on Wed, 08 July 2015 10:24Sgifan wrote on Tue, 07 July 2015 19:01Why not propose (and adapt The IDE to) using VS2013 community edition

It would be perfect in most situation (legalize wise) and it is C++11.

Not "enough" C++11 unfortunately AFAIK. Things required for pick/clone to work are not there. Anyway, perhaps it is worth workaround.

Isn't && support good enough in the latest free VS?

&& is not enough. We need 'default' for constructors to work correctly.

See [http://www.ultimatepp.org/srcdoc\\$Core\\$pick\\_\\$en-us.html](http://www.ultimatepp.org/srcdoc$Core$pick_$en-us.html), Composition.

Quote:

BTW, are there plans to implement full r-value for String and other classes, like in the case of `s + func1() + func2()`, or would String not benefit from this since it does RC and other stuff?

I am considering it, but performance gains will be negligible. In fact, such things only make sense if you do not have to maintain C++03 compatibility (which is the point of this thread).

Quote:

I can confirm that autodetect does not work. Since I installed this version I need to not use the highest version VS available.

Maybe you can fix this and post the patch. Should be easy...

Mirek

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