Subject: Suggestion for StringBuffer
Posted by rxantos on Sun, 19 Jul 2015 22:50:52 GMT
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Could it be possible to Add

```
void  Set(const String& s);
StringBuffer(const String& s){ Zero(); Set(s);}
```

to StringBuffer in uppsrc/Core/String.h
and

```
void StringBuffer::Set(const String& s)
{
 int len = s.GetLength();
 if(0 < len) {
  SetLength(len);
  memcpy(begin, s.Begin(), len);
 } else {
  Zero();
 }
}
```

in uppsrc/Core/String.cpp

Sometimes I need top create a string buffer from a constant string to edit in a copy without affecting the original.