
Subject: Suggestion for StringBuffer

Posted by [rxantos](#) on Sun, 19 Jul 2015 22:50:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Could it be possible to Add

```
void Set(const String& s);  
StringBuffer(const String& s){ Zero(); Set(s);}
```

to StringBuffer in uppsrc/Core/String.h
and

```
void StringBuffer::Set(const String& s)  
{  
    int len = s.GetLength();  
    if(0 < len) {  
        SetLength(len);  
        memcpy(begin, s.Begin(), len);  
    } else {  
        Zero();  
    }  
}
```

in uppsrc/Core/String.cpp

Sometimes I need to create a string buffer from a constant string to edit in a copy without affecting the original.
