Subject: Getting ready 2/2015
Posted by mirek on Sun, 23 Aug 2015 11:18:56 GMT
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I would like to make another release this year. Main new features are

- new C++ parser now supports external headers and C++ 11

- Android builder

- Improved support for UHD displays

All these are mostly finished, needing just a couple of finishing touches...

In addition, I would like to rework Win32 release

- mingw-w64 should come with it (to create better out-of-box experience)

- C++ compiler/SDK of VS2015 should be supported

- To simplify things, I am considering to remove some toolchains from Win32 auto-setup. Ideally, only VS2015 and SDK7 (which is the only SDK still coming with C++ compiler) should be supported. Detection method should also be changed to rather scan directories than read from registry.

In redmine, there is now "Release 2/2015" target version, you can check tasks that we deem necessary for this release. You are welcome to suggest other tasks and bugs to be finished for this release.