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Subject: Re: Simple class to handle variables used by different threads

Posted by [mirek](#) on Mon, 24 Aug 2015 09:34:12 GMT

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koldo wrote on Mon, 24 August 2015 09:05Hello Mirek

The goal is to have variables that can be read and written safely in different threads. Of course there will be an efficiency penalty :) .

Well, but "can be read and written" is very broad term...

E.g. most primitive types can already be written/read "safely" (without synchronization). The issue with MT is not this, but "transactions", where several reads and writes are grouped and should form a transaction. Like  $x = x + 1$ .

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