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Subject: VS2015 and C++ 11

Posted by [mirek](#) on Mon, 24 Aug 2015 18:10:37 GMT

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Good news: Compiler from VS 2015 is finally compliant enough to enable new C++11 pick/clone semantics. Therefore this compiler version activates CPP\_11 macro and new pick/clone semantics.

In related news, parts of the IDE that never was compiled in C++11 mode (win32 related stuff) are now fixed...

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