
Subject: Re: Simple class to handle variables used by different threads

Posted by [sergeynikitin](#) on Mon, 24 Aug 2015 22:28:54 GMT

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It's better if you decide with mutex, volatile, atomic and barriers and in every custom case.
If you build multi-thread program, then you must achieve some goals, like performance or other.

But situation is change very fast. Still come in Intel CoreI7, single thread programs is faster or same as multi-thread (in high-load segment), because is needed some time for switching processor context.
