Subject: Re: Simple class to handle variables used by different threads
Posted by koldo on Tue, 25 Aug 2015 20:45:24 GMT

sergeynikitin wrote on Tue, 25 August 2015 19:27Very useful short article
http://blog.csdn.net/win_lin/article/details/8274810
(msdn article, but I found it only on china)

Russian link: http://www.cyberguru.ru/microsoft-net/csharp-net/multithread
-code.html?showall=1

Article found in October'2008 MSDN Magazine
(https://msdn.microsoft.com/en-us/magazine/ee310108.aspx:
     http://download.microsoft.com/download/3/a/7/3a7fa450-1f33-4
1f7-9e6d-3aa95b5a6aea/MSDNMagazine2008_10en-us.chm)

(entity actual in .Net and C++)
Thank you Sergey, but I can only see articles in Visual Basic and C#.

I have read many articles explaining many different ways to do many things wrong (with many
contradictions between authors...), but almost nothing about how to do a few things right,
including U++ :cry: