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Subject: Re: Mismatched icon sizes

Posted by [mirek](#) on Fri, 25 Sep 2015 11:36:12 GMT

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crydev wrote on Thu, 24 September 2015 18:12Hello,

I recently pulled the latest build from the site (8949). When I built my application, the icons in context menus (WhenBar/MenuBar) are not being scaled anymore. The icons used to be scaled. What has changed, and what do I have to change?

Thanks!

crydev

What has changed is support for UHD...

I think that in this particular case, you should mark these icons as "UHD". That should result in scaling down on standard displays and using unscaled form on UHD displays.

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