Subject: Re: Mismatched icon sizes
Posted by crydev on Wed, 07 Oct 2015 17:00:19 GMT

mirek wrote on Wed, 07 October 2015 15:59crydev wrote on Tue, 06 October 2015 19:37mirek wrote on Fri, 25 September 2015 13:36crydev wrote on Thu, 24 September 2015 18:12Hello,

I recently pulled the latest build from the site (8949). When I built my application, the icons in context menus (WhenBar/MenuBar) are not being scaled anymore. The icons used to be scaled. What has changed, and what do I have to change?

Thanks!

crydev

What has changed is support for UHD...

I think that in this particular case, you should mark these icons as "UHD". That should result in scaling down on standard displays and using unscaled form on UHD displays.

Thanks for your reply Mirek!

What do you mean by marking the images as UHD? I looked around for an explaination but I was not able to find one. The icons are images that reside in an .iml file.

Thanks!

crydev

UHD is a new flag that you can set in IML designer for Image.

Mirek

Thanks Mirek,

After some searching, I found the flag under: Right-click the image in the designer (assist window part) -> Image.

crydev