
Subject: Why does this code hang?

Posted by [slashupp](#) on Sun, 25 Oct 2015 11:59:36 GMT

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(debian 64-bit)

Based on reply by unodgs: http://www.ultimatepp.org/forums/index.php?t=msg&th=6809&go_to=36746&msg_36746

The following code hangs when a tab is clicked:

```
#include <CtrlLib/CtrlLib.h>
#include <TabBar/TabBar.h> //must add package TabBar
```

```
using namespace Upp;
```

```
struct test_tabbar : public TopWindow
```

```
{
    typedef test_tabbar CLASSNAME;
    TabBar TB;
    test_tabbar();
    void ontab();
```

```
};
```

```
test_tabbar::test_tabbar()
```

```
{
    Title("test_tabbar");
    Add(TB);
    TB.HSizePosZ(0, 0).VSizePosZ(0, 0);
    TB.AddKey("one", "tab one");
    TB.AddKey("two", "tab two");
    TB.AddKey("three", "tab three");
    TB.WhenAction = THISBACK(ontab);
}
```

```
void test_tabbar::ontab()
```

```
{
    PromptOK(TB.GetKey(TB.GetHighlight()).ToString());
}
```

```
GUI_APP_MAIN
```

```
{
    test_tabbar().Run();
}
```
