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Subject: Re: Considering different approach to Win32 release

Posted by [Tom1](#) on Mon, 26 Oct 2015 14:34:11 GMT

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Hi,

mirek wrote on Mon, 26 October 2015 13:23

Instant setup indeed ignores pre MSC15 compilers. The primary reason is simple: VS 2015 is the first real Win32 C++11 compiler. As we would eventually like to move to C++11, I have decided to force this upon poor users a bit :)

However, current U++ still supports MSC9 etc, including autoseup: It is hidden behind "Verbose" flag. Activate Verbose you will get legacy autoseup in Setup menu.

Thanks for archive size comment. I seemed OK to me, but this is perhaps the sign that more work is needed there... I guess I can significantly reduce the size, there is a lot of unused stuff there.

Mirek

While on the subject of 'force this upon poor users a bit' could you take a look at Bazaar/Protect from Max? I really need this type of solution and MSC9 is the last compiler to support the current implementation. (Right?) If there is an alternative solution for this task that works on MSC15 compilers, I'd be just happy to upgrade, but meanwhile I will need to stick with the old MSC9.

Best regards,

Tom

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