
Subject: Re: Considering different approach to Win32 release

Posted by [mirek](#) on Tue, 27 Oct 2015 09:59:01 GMT

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cbpporter wrote on Tue, 27 October 2015 10:39: Additionally, things like nullptr and

VectorMap<String, Vector<String>> classpath;
are not recognized out of the box when using MinGW.

Thanks, fixed.

Mirek
