Subject: Re: Considering different approach to Win32 release
Posted by mirek on Wed, 28 Oct 2015 06:58:47 GMT

Tom1 wrote on Tue, 27 October 2015 12:48mirek wrote on Tue, 27 October 2015 12:00Tom1 wrote on Tue, 27 October 2015 09:20
No need for log, I found the cause: While in 'Build methods' Use BLITZ is not active by default for MSC9 or MSC10, in 'Output mode' dialog it is active by default for release mode. By switching it of in 'Output mode' cures the symptoms.

Best regards,

Tom

Well, but that is weird too, it should not be active... (unless you have activated it accidentally).

I reinstalled 9081 to be sure and in 'Output mode' dialog BLITZ is enabled for both debug and release modes out of the box. (Of course I had to create build methods for my MSC9 and MSC10 by using the Be verbose + Automatic setup, but that's really all.)

Best regards,

Tom

Thanks, I believe I have figured it out (mingw had it active for release, and so it got there on first run).

Mirek