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Subject: Re: Considering different approach to Win32 release

Posted by [Tom1](#) on Wed, 28 Oct 2015 07:06:24 GMT

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Hi,

Thanks Mirek. Now BLITZ is not active any more by default. After using the new menu for legacy compilers, all MSC9, MSC9x64, MSC10 and MSC10x64 variants work without BLITZ right from the start.

A side note for MINGW: When compiling the UWord example, both 32 and 64 bit variants produce executables that crash on start. (Running on Windows 8.1 Professional x64.) Don't know what's the actual problem but it seems to be cured after switching all optimizations off (flag O0).

Best regards,

Tom

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