Subject: Re: Considering different approach to Win32 release
Posted by cbpporter on Wed, 28 Oct 2015 15:48:49 GMT

Mindtraveller wrote on Wed, 28 October 2015 17:39Actually there's simple way to correct it. You just need to 'say' what you want explicitly:
AST ast = pick (ass);
It is a constructor, not a copy constructor. ast and ass do not have the same types.

The solution is:
AST ast(ass);

I write it as:

AST ast = AST(ass);

for uniformity.

I am expecting both to generate the same code and not involve a copy constructor, ass in AST(ass) being built and the the compiler complaining that there is no copy constructor.