Subject: Re: TheIde editor getting sluggish
Posted by mirek on Tue, 10 Nov 2015 22:17:20 GMT
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dolik.rce wrote on Tue, 10 November 2015 21:24mirek wrote on Tue, 10 November 2015
09:26dolik.rce wrote on Mon, 09 November 2015 21:00Hi,

My hardware is older thinkpad (X200s) with Intel U2300 processor with @1.2GHz and 4Gb RAM.

Just tried with NOGTK version of theide and it feels significantly better. Still I can sometimes type
faster than the screen updates, but it happens a lot less then with GTK version. So it really seems
to be related to the backend.

Honza

Perhaps it would be possible to test CodeEditor alone, just to isolate the possible cause? (With
both backends).

Also, what is your GTK2.0 version?

I have the latest GTK2 available, version 2.24.28. There is also GTK 3.18.2 installed on my
computer, but that should not be interfering in any way.

Testing with simple single window app consisting of only CodeEditor, with the same C++ file as in
TheIDE didn't show anything wrong. It works pretty fast. However, I was not able to make it use
C++ syntax highlighting. Any hint on which CodeEditor method should I call and how?

Honza


```
#include <CtrlLib/CtrlLib.h>
#include <CodeEditor/CodeEditor.h>

using namespace Upp;

GUI_APP_MAIN {
 TopWindow win;
 CodeEditor ce;
 ce.Highlight("cpp");
 ce <<= "Hello world!";
 win.Add(ce.SizePos());
 win.Sizeable().Zoomable().Run();
}
```