
Subject: Re: global t_ macro screws up boost and my code...

Posted by [Didier](#) on Sun, 29 Nov 2015 22:05:06 GMT

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Hello kitovyj,

I use boost and also ran into these kinds of problems.

The solution I found is to add the following line in the cpp file that includes and uses boost headers

```
#pragma BLITZ_PROHIBIT
```

==> the result is that this file IS NOT compiled with other arbitrary files by blitz so you don't get these errors

Hope it helps
